#########################################################################

-POST-

URL-> http://localhost:8011/A2F/USD/Load (load USD file into stage)

Content Type-> application/json

Body->

{

"file\_name": "U:/GitHub/4th-Year-FYP/VCA\_FYP/Speech/A2F\_Speech.usd"

}

#########################################################################

-POST-

URL-> http://localhost:8011/A2F/Player/SetRootPath (Set root folder for audio)

Content Type-> application/json

Body->

{

"a2f\_player": "/World/audio2face/Player",

"dir\_path": "U:/GitHub/4th-Year-FYP/VCA\_FYP/Speech"

}

#########################################################################

-POST-

URL-> http://localhost:8011/A2F/Player/SetTrack (sets .wav file as active audio track)

Content Type-> application/json

Body->

{

"a2f\_player": "/World/audio2face/Player",

"file\_name": "Speech.wav"

}

#########################################################################

-POST-

URL-> http://localhost:8011/A2F/Exporter/ActivateStreamLivelink (Activates Livelink streaming for UE)

Content Type-> application/json

Body->

{

"node\_path": "/World/audio2face/StreamLivelink",

"value": true

}

#########################################################################

-POST-

URL-> http://localhost:8011/A2F/Player/Play (Starts playing current track)

Content Type-> application/json

Body->

{

"a2f\_player": "/World/audio2face/Player"

}

#########################################################################

-POST-

URL-> http://localhost:8011/A2F/A2E/GenerateKeys (generates emotion keys automatically)

Content Type-> application/json

Body->

{

"a2f\_instance": "/World/audio2face/CoreFullface"

}